## Where is everywhere: bringing location to the web

Spatial data on the web WG



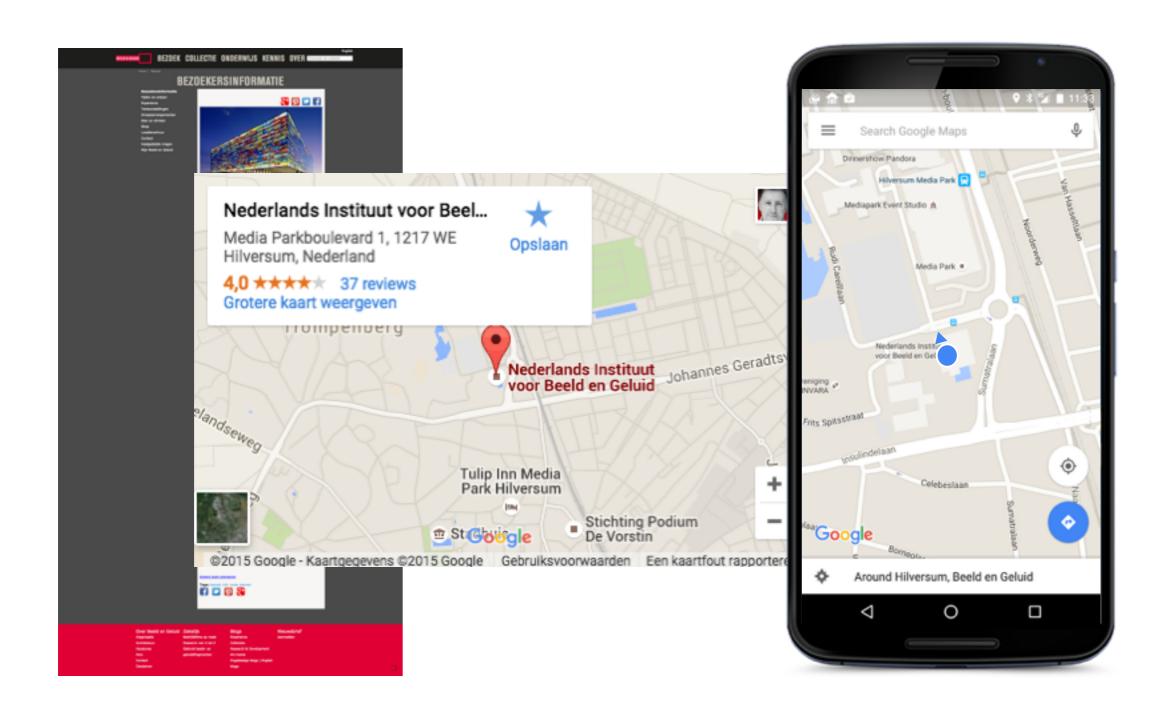
**Jeremy Tandy** <jeremy.tandy@metoffice.gov.uk> @JeremyTandy



Ed Parsons
<eparsons@google.com>
@edparsons

# What's the problem?

### What we expect

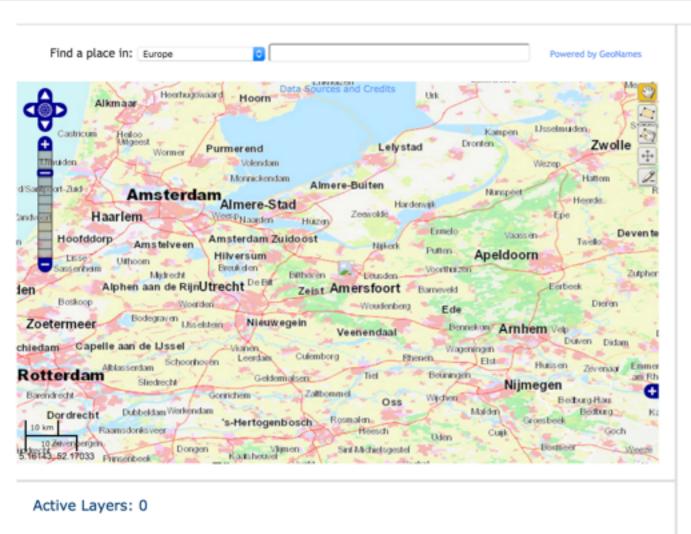


#### What we get



#### INSPIRE GEOPORTAL

Enhancing access to European spatial data

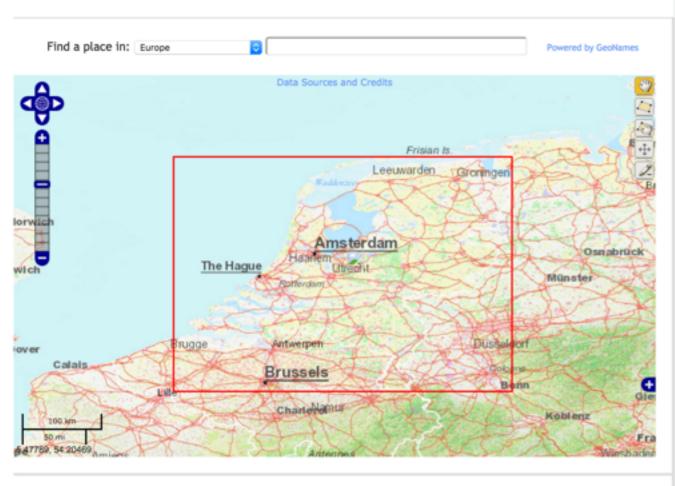


#### Two step search; unfamiliar protocols

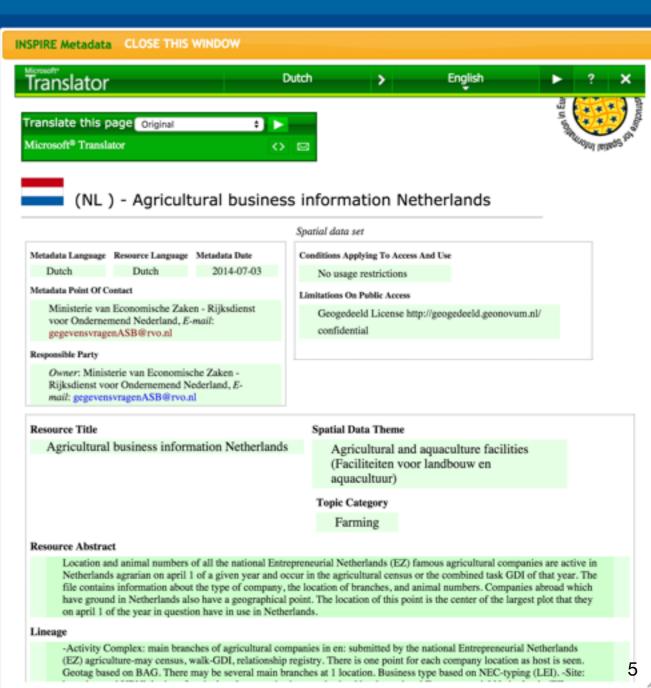


#### INSPIRE GEOPORTAL

Enhancing access to European spatial data

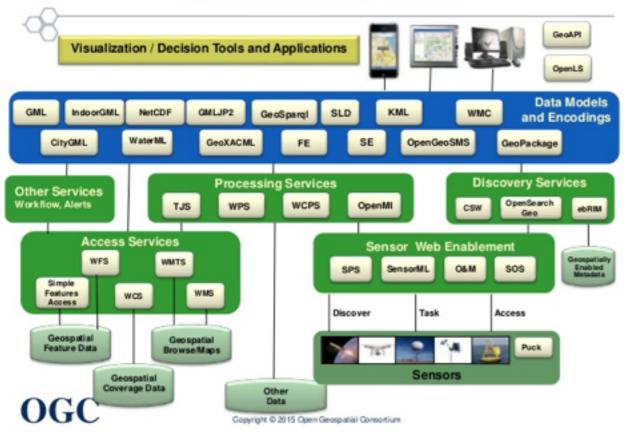


Active Layers: 0

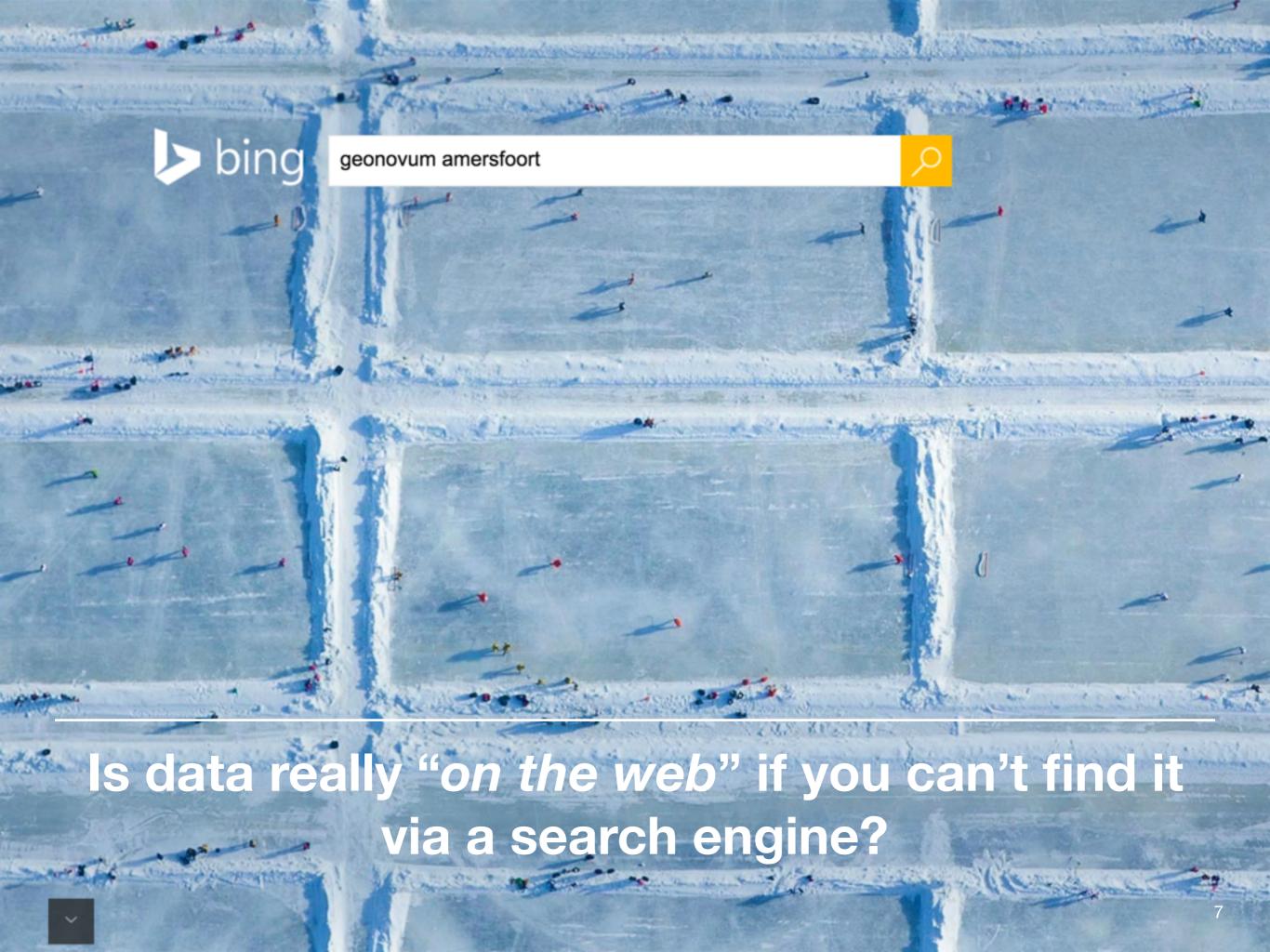


#### The geospatial solution niche

#### **OGC Services Architecture**



- Geospatial industry has developed it's own web services to publish Location information
- Dominated by large Government data publishers and Enterprise customers
- "Fit for purpose" for a niche industry?



## So, we need to be more webby?

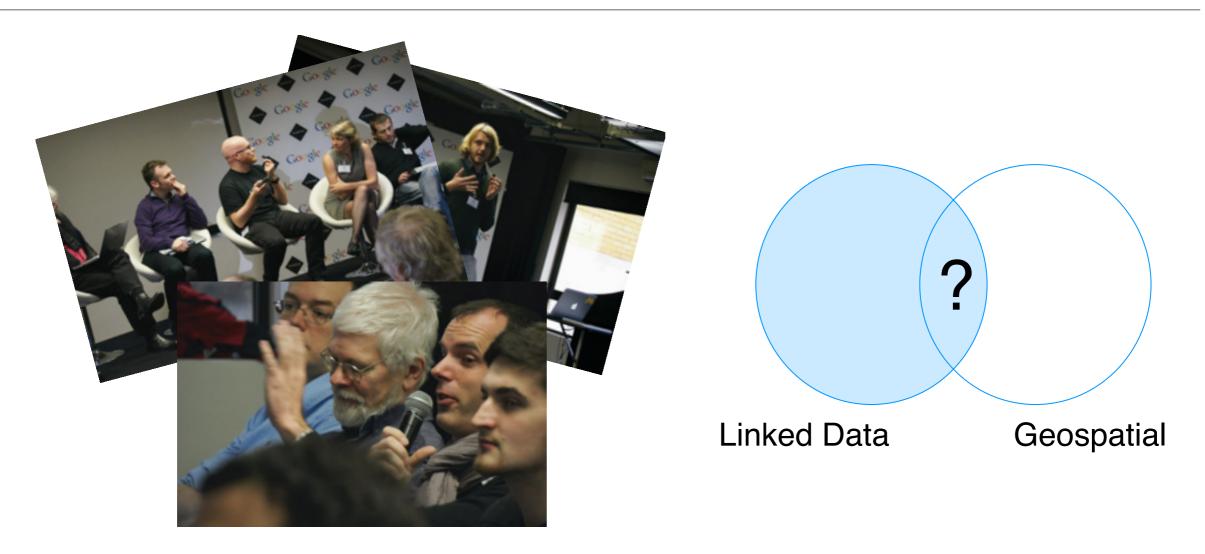
#### The reality? implicit and unstructured

- Most web content about places and location is unstructured
- Harvesting requires sophisticated
   NLP and inference
- Does not scale

```
<h3>Visiting Address</h3>
Netherland Institute for Sound and Vision<br />Media
Parkboulevard 1<br />1217 WE Hilversum
If your navigation system does not recognize our
(new) adress, you can find us on Sumatralaan 45, 1217
GP Hilversum.
<h2>Postal Address</h2>
Nederlands Instituut voor Beeld en Geluid Media
Park, <br />Postbus 1060<br />1200 BB Hilversum
<h2>Opening hours</h2>
The experience is open Tuesday - Sunday, 10.00
- 17.30h 
Closed on monday
<h2>Entrance prices</h2>
Adults: € 16,00
Children between the ages of 4 and 12: \in 9,00
Children up to age 3: Free
```

## Did someone say Linked [Open] Data?

#### A problem shared ...

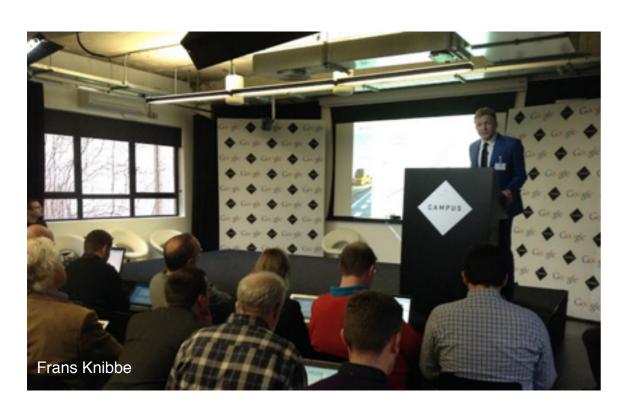




W3C OGC Linking Geospatial Data, Mar 2014, London



#### Miss Globe and Mister Cube ....









W3C OGC Linking Geospatial Data, Mar 2014, London



#### 60 second summary: key questions

- how should we encode geometry?
- how and where should we implement topological functions?
- additional metadata is required for spatial datasets how do we do that?
- where is the software support for spatial datatypes and functions?
- geometries expressed as WKT literals are large objects the Linked data world is used to handling simple literals
- how do we help developers handle (or avoid) the steep learning curve to work with Linked Data?

https://www.w3.org/2014/03/lgd/report



W3C OGC Linking Geospatial Data, Mar 2014, London



## Spatial Data on the Web working group

http://www.w3.org/2015/spatial

#### SDW working group charter



- to determine how spatial information can best be integrated with other data on the Web;
- to determine how machines and people can discover that different facts in different datasets relate to the same place, especially when 'place' is expressed in different ways and at different levels of granularity;
- to identify and assess existing methods and tools and then create a set of best practices for their use;
- to complete the standardization of informal technologies already in widespread use.

http://www.w3.org/2014/05/geo-charter





Where relevant, it will promote Linked Data using the 5 Stars of Linked Data paradigm, but this will not be to the exclusion of other technologies

#### Best practices deliverable



- 5-star data with a spatial rosette?
- [best] practice not theory

Editors: Jeremy Tandy, Payam Barnaghi, Linda van den Brink

Editors draft: http://w3c.github.io/sdw/bp

#### We're not alone ...

W3C Data on the Web Best Practices

## What's the current status?

### First Public Working Draft (FPWD)

 30 best practices organised into 5 themes & underpinned by dozens of use cases ...

Assigning identifiers | Expressing spatial data | Linking spatial data

Enabling discovery | Exposing datasets through web services

```
Best Practice 1: Use globally unique HTTP identifiers for entity-level resources
                                                                                                                  Best Practice 16: Relate observation data to the real world
Best Practice 2: Reuse existing (authoritative) identifiers when available
                                                                                                                  Best Practice 17: How to work with crowd-sourced observations
Best Practice 3: Convert or map dataset-scoped identifiers to URIs
                                                                                                                  Best Practice 18: How to publish (and consume) sensor data streams
Best Practice 4: Provide stable identifiers for Things (resources) that change over time
                                                                                                                  Best Practice 19: Make your entity-level links visible on the web
Best Practice 5: Provide identifiers for parts of larger information resources
                                                                                                                  Best Practice 20: Provide meaningful links
Best Practice 6: Provide a minimum set of information for your intended application
                                                                                                                  Best Practice 21: Link to spatial Things
                                                                                                                  Best Practice 22: Link to resources with well-known or authoritative identifiers
Best Practice 7: How to describe geometry
Best Practice 8: Specify Coordinate Reference System for high-precision applications
                                                                                                                  Best Practice 23: Link to related resources
                                                                                                                  Best Practice 24: Use links to find related data
Best Practice 9: How to describe relative positions
                                                                                                                  Best Practice 25: Make your entity-level data indexable by search engines
Best Practice 10: How to describe positional (in)accuracy
Best Practice 11: How to describe properties that change over time
                                                                                                                  Best Practice 26: Include spatial information in dataset metadata
Best Practice 12: Use spatial semantics for Spatial Things
                                                                                                                  Best Practice 27: Publish data at the granularity you can support
Best Practice 13: Assert known relationships
                                                                                                                  Best Practice 28: Expose entity-level data through 'convenience APIs'
Best Practice 14: Provide context required to interpret observation data values
                                                                                                                  Best Practice 29: APIs should be self-describing
Best Practice 15: Describe sensor data processing workflows
                                                                                                                  Best Practice 30: Include search capability in your data access API
```

FPWD: http://www.w3.org/TR/sdw-bp/





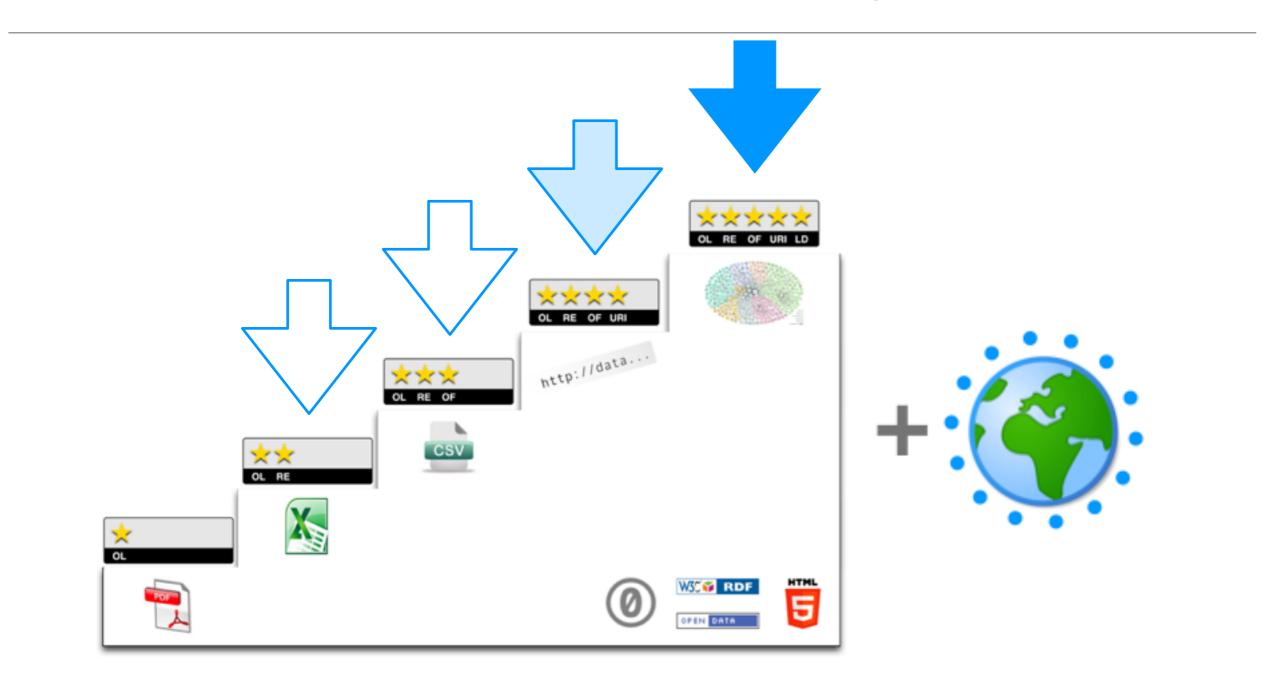
# <u>Best Practice 1</u>: Use globally unique HTTP identifiers for entity-level resources

## Who are we trying to help?

Everyone - because spatial data is really useful! ...

- But we really need to focus on the gatekeepers:
  - Web developers
  - Spatial data custodians & publishers

### Is this for 'Linked-Dataverts' only?



Too focused on the <a href="http://dbpedia.org/resource/holygrail">http://dbpedia.org/resource/holygrail</a>?

source: <a href="http://5stardata.info/">http://5stardata.info/</a>

# And finally ...

#### We need you!

- help us provide something that's useful for you ...
- review the working drafts;
- participate in discussion;
- ...
- maybe even join the working group.
- specific requests:
  - 1. what [software] architectures are you using in your spatial applications?
  - 2. which formats do you typically publish data in today?
  - 3. what kind of spatial data are you trying to publish? 1d, 2d, 3d etc.
  - 4. what is preventing you from using spatial data in your applications / decision making?
  - 5. help us structure the BP doc to suit a short attention span
  - 6. tell us about examples of implementation from the real world
  - 7. tell us what we are missing
  - 8. tell us what you want from this

Questions please ...

mailto:public-sdw-comments@w3.org



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